

## Instant Arts Meeting Rangers: Guiding History

**Goal:** Girls will explore the performing arts from all angles to present a play about Guiding. This is set up to do as a challenge.

### **Program Connections:**

- Celebrating Guiding (page 28 of [The Ranger Program](#))
  - #25 Acting Out – Write and stage your own play about the beginning of Guiding. Don't just cover the same old information! Instead, look at the emotions and beliefs of the people involved!



**Time:** To do this as a challenge, I would suggest taking several meetings to get it all together. Perhaps start the challenge in January and be ready to present it for Thinking Day, February 22.

**Activities:** Carry out this challenge with your Ranger unit.

1. Consider the different roles involved with putting on a play. Actors, of course, but also consider playwrights, directors, etc. Some girls may not be comfortable acting in front of an audience and may need encouragement to take that risk; alternately they may want to take on a specific role, such as director or set design.
2. You have probably seen or been involved with skits about Guiding in the past. Think about how these were organized and what the story was. How is a play different from a skit? What else might be involved?
3. Choose a story from the beginning of Guiding. Perhaps you would like to explore the rally at Crystal Palace or how Guiding started up in Canada. You may need to do some research to get more details for the story.
4. Write the play. Decide if this will be done by one, a few, or all of the girls involved. Make sure someone is able to read over and edit the play. Think about how writing a play is different than writing a story, and use this information to help.
5. Get involved with costume design! Think about how the Guiding uniforms have changed over time. Perhaps you can borrow old uniforms from friends, other members, or Guide House.
6. Design a set. Where does your play take place? Decide on materials you may need for your set. Do you need to make anything? Get creative with your set.
7. Practice makes perfect. Rehearse your lines and then practice altogether. Listen to the director. Film your practices and watch them together as a group to “see what the audience sees.” This will help you find areas to improve upon, and identify which parts are strong.
8. Promote your play! Design and send out invitations or flyers to other units or make arrangements to perform at another location.

9. Present your play to girls in another branch of Guiding for Thinking Day, or as a way to promote Guiding in your community.

